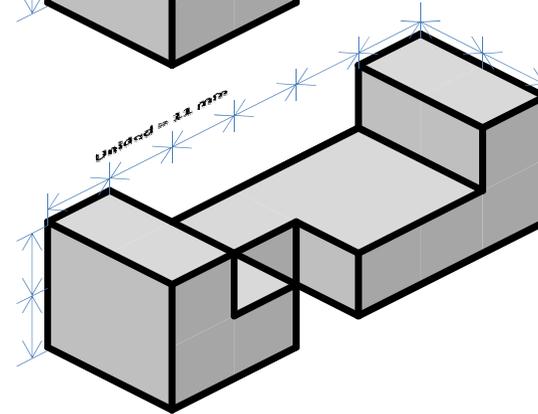
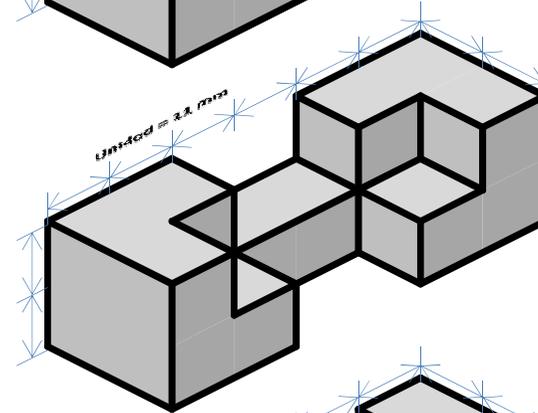
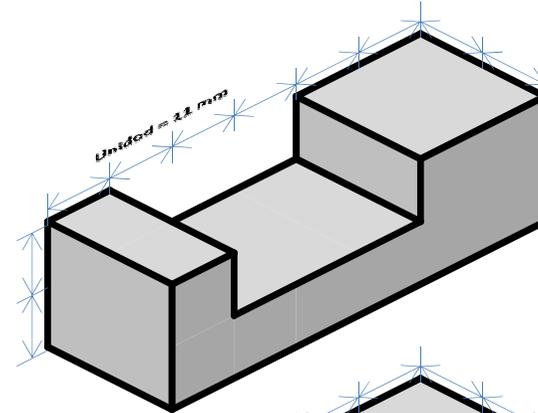
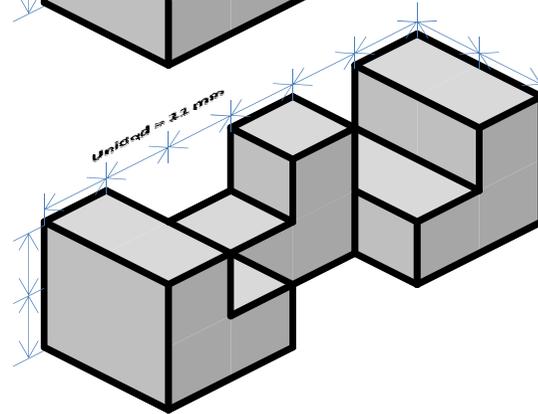
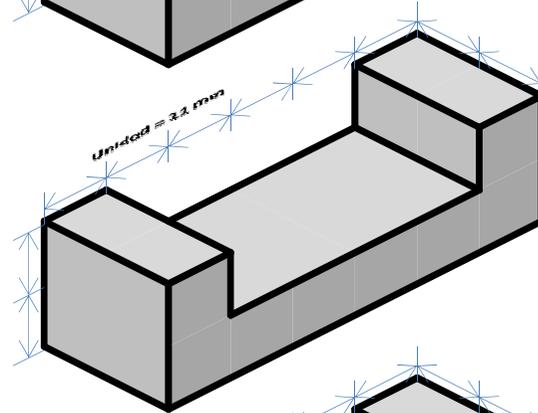
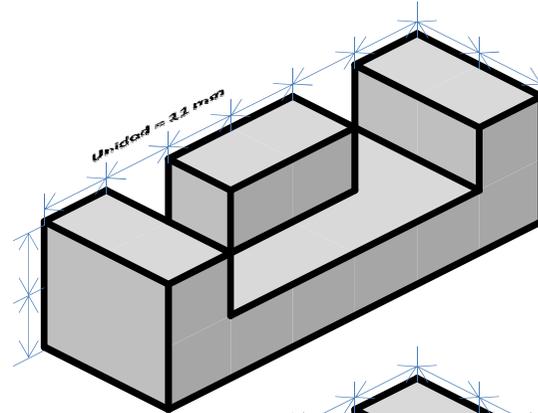
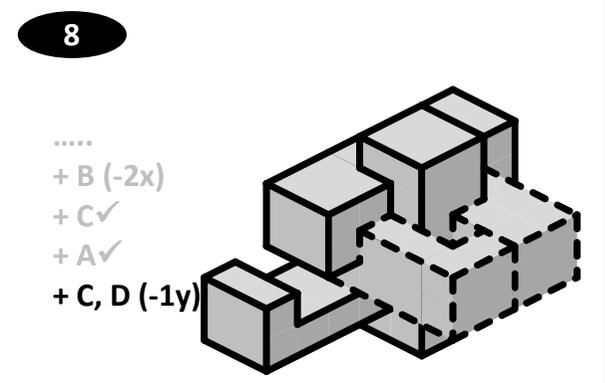
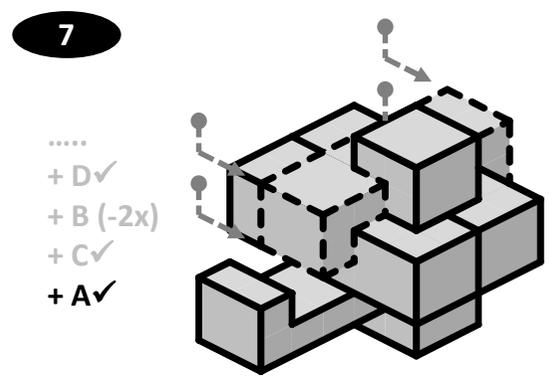
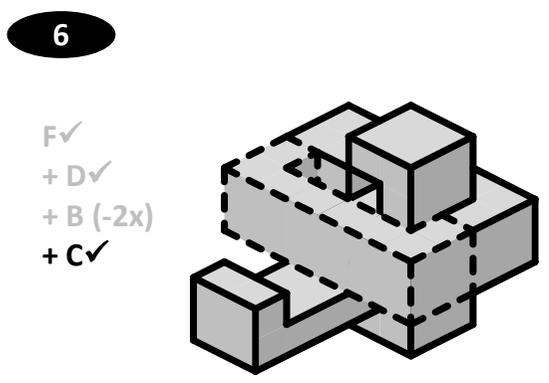
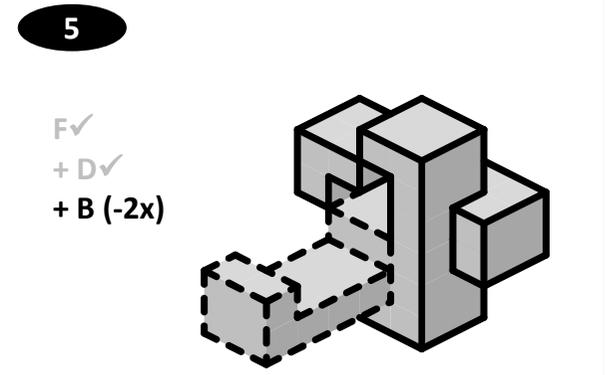
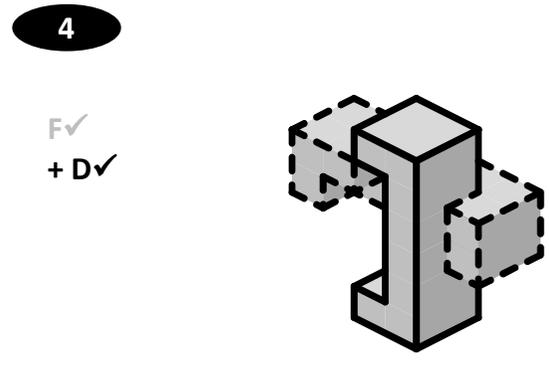
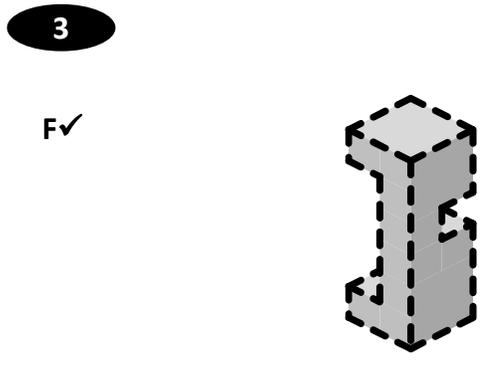
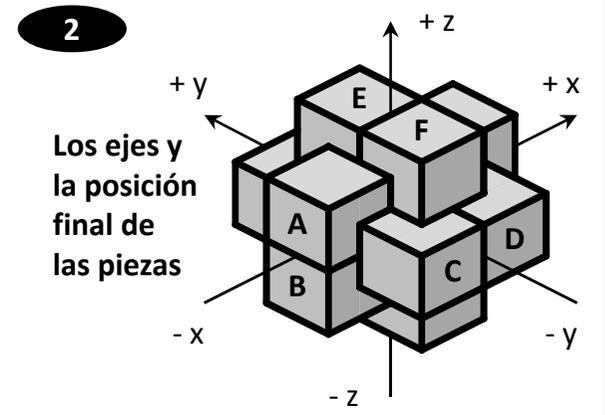
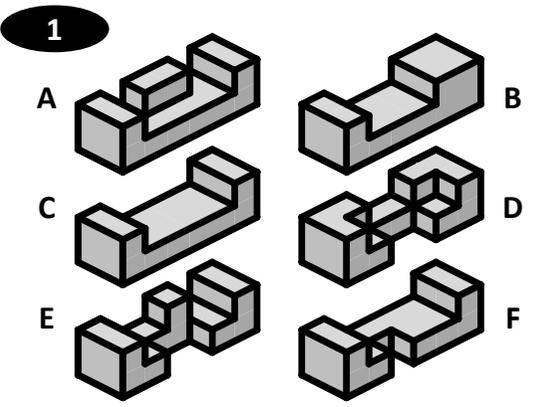


Piezas



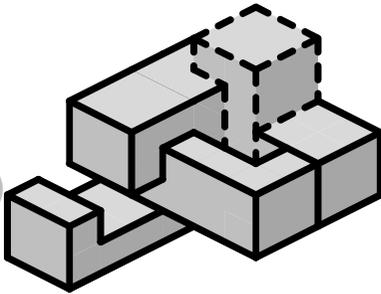
NUDO

(Nivel difícil)



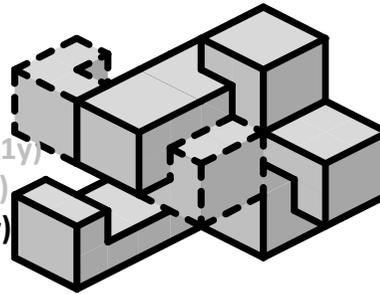
9

.....
 + C✓
 + A✓
 + C, D (-1y)
 + F (+1x)



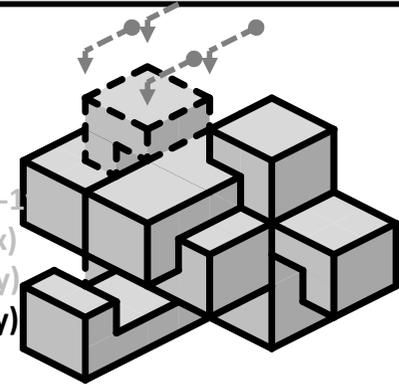
10

.....
 + A✓
 + C, D (-1y)
 + F (+1x)
 + C (+1y)



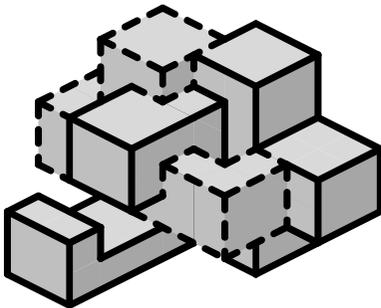
11

.....
 + C, D (-1y)
 + F (+1x)
 + C (+1y)
 + E (+1y)



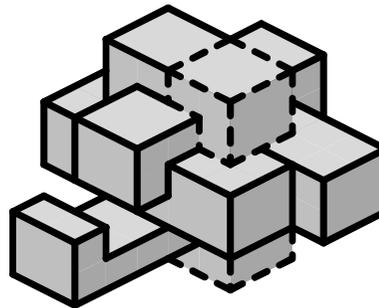
12

.....
 + F (+1x)
 + C (+1y)
 + E (+1y)
 + C, E✓



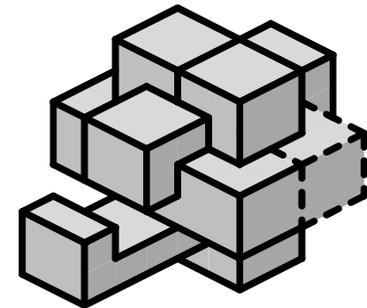
13

.....
 + C (+1y)
 + E (+1y)
 + C, E✓
 + F✓



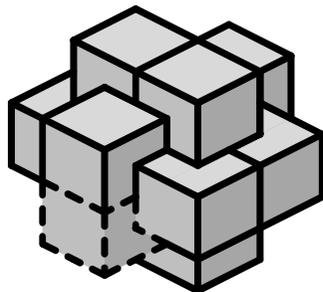
14

.....
 + E (+1y)
 + C, E✓
 + F✓
 + D✓



15

.....
 + C, E✓
 + F✓
 + D✓
 + B✓



Notación (ejemplos):

- + B✓ ⇒ el movimiento consiste en colocar o desplazar la pieza "B" a su lugar final.
- + C, D (-1y) ⇒ colocar o desplazar las piezas "C" y "D" a una unidad negativa en el eje "y" de su lugar final.
- + F (+1x) ⇒ colocar o desplazar la pieza "F" a una unidad positiva en el eje "x" de su lugar final.

1 unidad equivale a la mitad del grosor de una pieza. www.minidavinci.com

Fotos

